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The University of Texas at Austin

# How Lmod processes TCL modulefiles

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November 8, 2022

# Outline



- ▶ Original Idea was just to support Lua based modules
- ▶ Hard to get sites to translate their existing modules (including TACC!)
- ▶ So how to support TCL modulefiles?
- ▶ What strategies are possible?
- ▶ What technique does Lmod use
- ▶ Why it is never going to be perfect.

# How could TCL modulefiles be supported?

- ▶ Could write a TCL interpreter in Lua
- ▶ Ugh!, too much work, Hard to maintain, Hard to get right
- ▶ Could rewrite much of the Lmod lua code in TCL
- ▶ Ugh! (same reasons!)
- ▶ Try something else

# Something good enough

- ▶ I tried something that I could do
- ▶ Create (really steal) a pure TCL module interpreter
- ▶ Convert it to work for Lmod.
- ▶ Called tcl2lua.tcl

# Where tcl2lua.tcl cam from

- ▶ It was the freely available pure TCL env. module code
- ▶ This was before Xavier took over Tmod
- ▶ It was simple enough to understand and convert.

# TCL is one of my least favorite languages

- ▶ Its parser is very line-oriented
- ▶ So it is very picky about what goes where
- ▶ My intuition about the language is almost always wrong.

# Surprising help from stackoverflow.com

- ▶ I have had many questions about how TCL works
- ▶ I am always shocked that my TCL question would get answered
- ▶ Grateful, but amazed!

# Questions for [stackoverflow.com](https://stackoverflow.com)

- ▶ How does the puts command work?
- ▶ How break works?
- ▶ How the child interpreter works

# How tcl2lua.tcl works

- ▶ Let the TCL interpreter evaluate regular TCL commands
- ▶ Convert the TCL setenv, prepend-path etc
- ▶  $\Rightarrow$  into Lua setenv(), prepend\_path() strings
- ▶ This lua output is then interpreted by Lmod as a Lua module
- ▶ This works very well most of the time
- ▶ However ...

# When things go awry

- ▶ Suppose you have TCL modules **Centos** and **B**

Centos::

```
##Module
setenv SYSTEM_NAME Centos
```

And B::

```
##Module
module load Centos

if $env(SYSTEM_NAME) == "Centos"
  # do something
```

# Converting the TCL B into Lua

```
load("Centos")  
LmodError("can't read env(SYSTEM_NAME): no such variable")
```

- ▶ Trouble: the TCL **load** command  $\Rightarrow$  `load("Centos")`
- ▶ Cannot get the TCL load command to be evaluated before the TCL if block

# The best solutions would be:

- ▶ In this case use TCL code to get the name of the Linux OS
- ▶ Or use `lsb_release` inside the **B** modulefile
- ▶ Or translate the TCL B module into Lua
- ▶ Note that you can have both a TCL B/1.0 module **and** a B/1.0.lua module in the same directory
- ▶ Lmod will always chose the Lua modulefile over the TCL one.
- ▶ Tmod will ignore the \*.lua file (no `#!/Module` start line)

# The B translated into Lua

```
load("Centos")
if (os.getenv("SYSTEM_NAME") == "Centos") then
  -- Do something
end
```

- ▶ Note that the Centos module DO NOT need to be translated into Lua.

# Next time

- ▶ Lmod 8.0+ brought many improvements to TCL module support
- ▶ TCL break command
- ▶ Optional Integration of TCL interpreter into Lmod (saves time)
- ▶ Support for is-loaded
- ▶ Support for is-avail and why I resisted supporting that for TCL modulefiles for so long
- ▶ Special features of setenv and pushenv in TCL
- ▶ How tcl2lua.tcl supports the **puts** command
- ▶ New bugs found when integrating the TCL interpreter into Lmod

# Future Topics

- ▶ Next Meeting: December 6th 9:30 US Central (15:30 UTC)