Animation

Krita has support for frame by frame animation with a comfortable timeline, boosted by the massively customizable brushes.

Furthermore, you can use FFMPEG to export these to MP4, MKV or gif

Drawing aids and assistants

Stablizers for those with shakey hands and those working tirelessly in the later hours.

Perspective and technical artists will be facilitated by the vanishing point, parallel line and concentric ellipse assisstant.

Python Scripting

Let the computer do boring things for you with Python Scripting. Krita has a python scripting API and comes bundled with Python 3 and PyQt5, both up to date with the VFX platform reference for 2019 and later.

You can make export scripts, dockers, group your favourite shortcuts and run scripts headless

Where to get Krita

You can get Krita for free at krita.org!

If you want to support us, or just want the convenience of automatic updates, we are also on the Windows Store and Steam!



Community

Have a question about Krita? Want to join the fun? Check out the following links:

Manual: docs.krita.org

Forum: krita-artists.org

Bugtracker: bugs.kde.org

IRC: #Krita on liberachat

Krita Foundation

The Krita Foundation is a non-profit which exists to support Krita's development. Since 2013, the Foundation has been able to accelerate development by supporting full-time development on Krita.





Color Management

Krita has support for not just RGB, but also CMYK, Grayscale, Lab and more. And all these at not only true 8 bit per channel color, but also deep and floating point color depths. For print there is full ICC support with soft proofing, and for the screen there's OCIO, and EXR with both 16 and 32 bit float support!



Brush Engines

Krita's brush settings are one of the most customizable out there. You can go from simple circles to complex multilayered textures, smudges and filters.

Our default brush set is designed by experienced digital painters, and furthermore it is really easy to share and download extra packs with the resource bundle system!





That is Free



Open Source



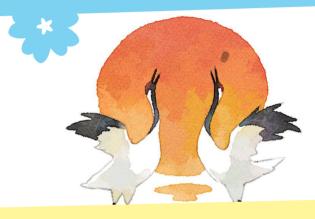
And used by artists worldwide

A true KDE community project, Krita is made by us, artists and programmers, stiving to make the best painting program!

A Non-Destructive Layer Stack

Krita's layer stack has everything for non-destructive editing. Basic raster, vector and group layers are complimented by filter layers, transform, transparency and colorize masks.

Plus, you can easily reuse elements with file and clone layers



Multi-threaded filters and G'Mic

A large portion of Krita's filters are multi-threaded, allowing them to be fast, and to be set as filter layers and filter brushes. Filters range from blur to gradient map, from HSV adjust to Normal map generation.

If that wasn't enough, Krita also has a plugin to the extensive G'Mic filter library with over hundreds of filters.