

# Package ‘RedeR’

September 11, 2025

**Type** Package

**Title** Interactive visualization and manipulation of nested networks

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**Imports** scales, igraph

**Suggests** knitr, rmarkdown, markdown, BiocStyle, TreeAndLeaf

**SystemRequirements** Java Runtime Environment (Java>= 11)

## Description

RedeR is an R-based package combined with a stand-alone Java application for interactive visualization and manipulation of nested networks. Graph, node, and edge attributes can be configured using either graphical or command-line methods, following igraph syntax rules.

**License** GPL-3

**biocViews** GUI, GraphAndNetwork, Network, NetworkEnrichment,  
NetworkInference, Software, SystemsBiology

**VignetteBuilder** knitr

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## Contents

|                                                   |    |
|---------------------------------------------------|----|
| RedeR-package . . . . .                           | 3  |
| addEdges,character-method . . . . .               | 4  |
| addGraph,RedPort-method . . . . .                 | 5  |
| addGraphToRedeR . . . . .                         | 6  |
| addLegendToRedeR . . . . .                        | 8  |
| addNodes,character-method . . . . .               | 10 |
| callId,RedPort-method . . . . .                   | 11 |
| deleteEdges,character-method . . . . .            | 12 |
| deleteNodes,character-method . . . . .            | 13 |
| Deprecated . . . . .                              | 14 |
| exitId,RedPort-method . . . . .                   | 16 |
| exitRedeR . . . . .                               | 17 |
| getGraph,RedPort-method . . . . .                 | 17 |
| getGraphFromRedeR . . . . .                       | 19 |
| mergeOutEdges,numeric_Or_missing-method . . . . . | 20 |
| nestNodes,character-method . . . . .              | 21 |
| ping,RedPort-method . . . . .                     | 23 |
| pingRedeR . . . . .                               | 24 |
| RedeR-data1 . . . . .                             | 25 |
| RedeR-data2 . . . . .                             | 26 |
| RedPort . . . . .                                 | 27 |
| RedPort-class . . . . .                           | 28 |
| relax,RedPort-method . . . . .                    | 28 |
| relaxRedeR . . . . .                              | 30 |
| resetId,RedPort-method . . . . .                  | 32 |
| resetRedeR . . . . .                              | 33 |
| selectEdges,character-method . . . . .            | 33 |
| selectNodes,character-method . . . . .            | 35 |
| startRedeR . . . . .                              | 36 |
| subg . . . . .                                    | 37 |
| transform.attributes . . . . .                    | 38 |
| updateLayoutFromRedeR . . . . .                   | 41 |
| version,RedPort-method . . . . .                  | 42 |

|              |           |
|--------------|-----------|
| <b>Index</b> | <b>43</b> |
|--------------|-----------|

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RedeR-package*RedeR: Interactive visualization and manipulation of nested networks*

---

## Description

RedeR is an R-based package combined with a stand-alone Java application for interactive visualization and manipulation of nested networks.

## Details

|             |                                         |
|-------------|-----------------------------------------|
| Package:    | RedeR                                   |
| Type:       | Software                                |
| License:    | GPL-3                                   |
| Maintainer: | Mauro Castro <mauro.a.castro@gmail.com> |

## Index

|                                    |                                                               |
|------------------------------------|---------------------------------------------------------------|
| <a href="#">startRedeR:</a>        | Method to launch RedeR application from R.                    |
| <a href="#">pingRedeR:</a>         | Test the R-to-Java interface of an active RedeR session.      |
| <a href="#">addGraphToRedeR:</a>   | Methods to display igraph objects in the RedeR application.   |
| <a href="#">getGraphFromRedeR:</a> | Methods to wrap up RedeR graphs into igraph's R objects.      |
| <a href="#">addLegendToRedeR:</a>  | Methods to display legends in the RedeR app.                  |
| <a href="#">relaxRedeR:</a>        | Start RedeR's hierarchical force-directed interactive layout. |
| <a href="#">resetRedeR:</a>        | Reset an active RedeR session.                                |
| <a href="#">exitRedeR:</a>         | Close an active RedeR session.                                |

Further information is available in the vignettes by typing `vignette('RedeR')`. Documented topics are also available in HTML by typing `help.start()` and selecting the RedeR package from the menu.

## Author(s)

**Maintainer:** Mauro Castro <mauro.a.castro@gmail.com> ([ORCID](#))

Other contributors:

- Xin Wang [contributor]
- Florian Markowetz [contributor]

## References

Castro MAA, Wang X, Fletcher MNC, Meyer KB, Markowetz F. RedeR: R/Bioconductor package for representing modular structures, nested networks and multiple levels of hierarchical associations. *Genome Biology* 13:R29, 2012.

**See Also**

Useful links:

- [doi:10.1186/gb2012134r29](https://doi.org/10.1186/gb2012134r29)

---

addEdges,character-method  
*addEdges*

---

**Description**

Add edges to an active RedeR application.

**Usage**

```
## S4 method for signature 'character'
addEdges(edges, ...)
```

```
## S4 method for signature 'data.frame'
addEdges(edges, ...)
```

**Arguments**

|       |                                                                |
|-------|----------------------------------------------------------------|
| edges | A vertex sequence <vector of strings> or data frame of ncol=2. |
| ...   | Arguments passed to internal checks (ignore).                  |

**Value**

Add edges to an active RedeR session.

**Author(s)**

Sysbiolab.

**See Also**

[addGraphToRedeR](#), [getGraphFromRedeR](#).

**Examples**

```
# Load RedeR and igraph
library(RedeR)
library(igraph)

# Create some edges as a vertex sequence
edges <- c("n1", "n2", "n1", "n3", "n1", "n4", "n1", "n5")

# ...or as a data.frame
```

```
edges <- data.frame(
  A = c("n1", "n1", "n1", "n1"),
  B = c("n2", "n3", "n4", "n5")
)

# Start the RedeR interface and add edges
startRedeR()
addEdges(edges)
```

---

addGraph,RedPort-method

*Adding 'igraph' objects to RedeR*


---

## Description

Methods to display igraph objects in the RedeR application.

## Usage

```
## S4 method for signature 'RedPort'
addGraph(
  obj,
  g,
  layout = NULL,
  gscale = 75,
  zoom = 100,
  update.coord = TRUE,
  verbose = TRUE,
  isNested = FALSE,
  ...
)
```

## Arguments

|              |                                                                                                       |
|--------------|-------------------------------------------------------------------------------------------------------|
| obj          | A RedPort-class object.                                                                               |
| g            | An igraph object. It must include coordinates and names assigned to x, y, and name vertex attributes. |
| layout       | an optional numeric matrix with two columns for x and y coordinates <numeric>.                        |
| gscale       | Expansion factor related to the app panel area <numeric>                                              |
| zoom         | A zoom scale for the app panel (range: 0.0 to 100.0) <numeric>.                                       |
| update.coord | A logical value, whether to update x and y coordinates in the app.                                    |

|          |                                                                                                          |
|----------|----------------------------------------------------------------------------------------------------------|
| verbose  | A logical value specifying to display detailed messages (when verbose=TRUE) or not (when verbose=FALSE). |
| isNested | A logical value, whether to nest all nodes into a new container.                                         |
| ...      | Additional arguments passed to the <a href="#">nestNodes</a> function (used when isNested = TRUE).       |

**Value**

Send igraph objects to RedeR.

**Author(s)**

Sysbiolab.

**See Also**

[addGraphToRedeR](#)

**Examples**

```
# Initialize RedeR and igraph
library(RedeR)
library(igraph)

gtoy <- graph.lattice(c(5, 5, 5))

rdp <- RedPort()

## Not run:
callD(rdp)
addGraph(rdp, g = gtoy, layout = layout_nicely(gtoy))

## End(Not run)
```

---

addGraphToRedeR

*Adding 'igraph' objects to RedeR*

---

**Description**

Methods to display igraph objects in the RedeR application.

**Usage**

```
addGraphToRedeR(
  g,
  layout = NULL,
  gscale = 75,
  zoom = 100,
  update.coord = TRUE,
  isNested = FALSE,
  unit = c("native", "point", "npc"),
  verbose = TRUE,
  ...
)
```

**Arguments**

|                           |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
|---------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>g</code>            | An igraph object. It must include coordinates and names assigned to x, y, and name vertex attributes.                                                                                                                                                                                                                                                                                                                                                                                           |
| <code>layout</code>       | an optional numeric matrix with two columns for x and y coordinates <numeric>.                                                                                                                                                                                                                                                                                                                                                                                                                  |
| <code>gscale</code>       | Expansion factor related to the app panel area <numeric>                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| <code>zoom</code>         | A zoom scale for the app panel (range: 0.0 to 100.0) <numeric>.                                                                                                                                                                                                                                                                                                                                                                                                                                 |
| <code>update.coord</code> | A logical value, whether to update x and y coordinates in the app.                                                                                                                                                                                                                                                                                                                                                                                                                              |
| <code>isNested</code>     | A logical value, whether to nest all nodes into a new container.                                                                                                                                                                                                                                                                                                                                                                                                                                |
| <code>unit</code>         | A string specifying the unit for <i>lengths</i> , <i>widths</i> , and <i>sizes</i> assigned to node and edge attributes. RedeR space coordinate system is native to Java Graphics2D, which uses 'points' by default (a point is 1/72 of an inch). Current options include 'native', 'point', and 'npc'. The 'native' option will used definition from <code>options('RedeR')</code> , which is set to 'point' by default. The 'npc' option will normalize attribute values to RedeR's viewport. |
| <code>verbose</code>      | A logical value specifying to display detailed messages (when <code>verbose=TRUE</code> ) or not (when <code>verbose=FALSE</code> ).                                                                                                                                                                                                                                                                                                                                                            |
| <code>...</code>          | Additional arguments passed to the <a href="#">nestNodes</a> function (used when <code>isNested = TRUE</code> ).                                                                                                                                                                                                                                                                                                                                                                                |

**Value**

Send igraph objects to RedeR.

**Author(s)**

Sysbiolab.

**See Also**

[startRedeR](#), [getGraphFromRedeR](#)

## Examples

```
# Load RedeR and igraph
library(RedeR)
library(igraph)

# Create an igraph
gtoy <- graph.lattice(c(5, 5, 5))

# Start the RedeR interface
startRedeR()

# Send graph to RedeR
addGraphToRedeR(g = gtoy, layout = layout_nicely(gtoy))
```

---

|                  |                                              |
|------------------|----------------------------------------------|
| addLegendToRedeR | <i>Adding graph legends to the RedeR app</i> |
|------------------|----------------------------------------------|

---

## Description

Methods to display legends in the RedeR app.

## Usage

```
addLegendToRedeR(
  x,
  type = "nodecolor",
  position = "default",
  orientation = "default",
  title = type,
  font.size = 12,
  stretch = 0,
  ...
)
```

## Arguments

|             |                                                                                                                                                                                                                           |
|-------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| x           | A vector with legend values (see examples).                                                                                                                                                                               |
| type        | A legend type. Options: 'nodecolor', 'edgecolor', 'nodesize', 'edgewidth', 'nodeshape', 'edgetype'.                                                                                                                       |
| position    | Position of the legend in app panel. Options: 'default', 'topleft', 'topright', 'bottomleft', 'bottomright', and 'remove'. Use 'default' to place the legend on a predefined slot, or 'remove' to delete the legend type. |
| orientation | The orientation of the legend. Options: 'default', 'vertical', 'horizontal'. Use 'default' to automatically set the orientation for the legend type.                                                                      |



|                        |                                                              |
|------------------------|--------------------------------------------------------------|
| <code>title</code>     | A string for legend title.                                   |
| <code>font.size</code> | Font size (unit in points).                                  |
| <code>stretch</code>   | A scaling factor to adjust the legend box (between 0 and 1). |
| <code>...</code>       | Arguments passed to internal checks (ignore).                |

**Value**

Send legend objects to RedeR app.

**Author(s)**

Sysbiolab.

**See Also**

[startRedeR](#), [addGraphToRedeR](#)

**Examples**

```
# Load RedeR
library(RedeR)

# Start the RedeR interface
startRedeR()

# Adding node and edge color legends
cols <- colorRampPalette(colors = c("red", "blue"))(14)
names(cols) <- 1:length(cols)
addLegendToRedeR(x = cols, type = "nodecolor")
addLegendToRedeR(x = cols, type = "edgecolor", stretch = 0.1)

# Adding node size legend
nsize <- c(10, 20, 30, 40, 50)
addLegendToRedeR(x = nsize, type = "nodesize")

# Adding edge width legend
esize <- c(1:10)
addLegendToRedeR(x = esize, type = "edgewidth")

# Adding node shape legend
shape <- c("ELLIPSE", "RECTANGLE", "ROUNDED_RECTANGLE", "TRIANGLE", "DIAMOND")
names(shape) <- shape
addLegendToRedeR(x = shape, type = "nodeshape")

# Adding edge linetype legend
ltype <- c("SOLID", "DOTTED", "DASHED", "LONG_DASH")
names(ltype) <- ltype
addLegendToRedeR(x = ltype, type = "edgetype")
```

---

addNodes,character-method  
*addNodes*

---

## Description

Add nodes to an active RedeR application.

## Usage

```
## S4 method for signature 'character'
addNodes(nodes, ...)
```

## Arguments

|       |                                               |
|-------|-----------------------------------------------|
| nodes | A vector with node names.                     |
| ...   | Arguments passed to internal checks (ignore). |

## Value

Add nodes to an active RedeR session.

## Author(s)

Sysbiolab.

## See Also

[addGraphToRedeR](#), [getGraphFromRedeR](#).

## Examples

```
# Load RedeR and igraph
library(RedeR)
library(igraph)

# Create a vector with node names
nodes <- c("n1", "n2", "n3", "n4", "n5")

# Start the RedeR interface and add nodes
startRedeR()
addNodes(nodes)
```

---

callld,RedPort-method    *Call RedeR app from R*

---

### Description

Method to launch RedeR application from R.

### Usage

```
## S4 method for signature 'RedPort'
callld(obj, filepath = "default", maxlag = 20, checkcalls = FALSE)
```

### Arguments

|            |                                                                                        |
|------------|----------------------------------------------------------------------------------------|
| obj        | A RedPort-class object.                                                                |
| filepath   | A path to the 'reder.jar' file available in the RedeR R package <string>               |
| maxlag     | Max acceptable lag time for the R-Java callback confirmation (default=20 s) <numeric>. |
| checkcalls | A logical value, whether to report errors from the R-to-Java calls.                    |

### Value

System call to start the RedeR application.

### Author(s)

Sysbiolab.

### See Also

[startRedeR](#)

### Examples

```
rdp <- RedPort()
```

```
callld(rdp)
```

---

deleteEdges,character-method  
*deleteEdges*

---

### Description

Delete edges from an active RedeR application.

### Usage

```
## S4 method for signature 'character'
deleteEdges(edges, ...)

## S4 method for signature 'data.frame'
deleteEdges(edges, ...)
```

### Arguments

|       |                                                                |
|-------|----------------------------------------------------------------|
| edges | A vertex sequence <vector of strings> or data frame of ncol=2. |
| ...   | Arguments passed to internal checks (ignore).                  |

### Value

Remove graph objects from RedeR app.

### Author(s)

Sysbiolab.

### See Also

[addGraphToRedeR](#), [getGraphFromRedeR](#).

### Examples

```
# Load RedeR and igraph
library(RedeR)
library(igraph)

# Create some edges as a data.frame
edges <- data.frame(
  A = c("n1", "n1", "n1", "n1"),
  B = c("n2", "n3", "n4", "n5")
)

# Start the RedeR interface
startRedeR()
```

```
# Add and delete edges
addEdges(edges)
deleteEdges(c("n1", "n3", "n1", "n6"))
```

---

```
deleteNodes,character-method
      deleteNodes
```

---

## Description

Delete nodes from an active RedeR application.

## Usage

```
## S4 method for signature 'character'
deleteNodes(nodes, ...)
```

## Arguments

|       |                                               |
|-------|-----------------------------------------------|
| nodes | A vector with node names.                     |
| ...   | Arguments passed to internal checks (ignore). |

## Value

Remove graph objects from RedeR app.

## Author(s)

Sysbiolab.

## See Also

[addGraphToRedeR](#), [getGraphFromRedeR](#).

## Examples

```
# Load RedeR and igraph
library(RedeR)
library(igraph)

# Create a vector with node names
nodes <- c("n1", "n2", "n3", "n4", "n5")

# Start the RedeR interface
startRedeR()
```

```
# Add and delete nodes
addNodes(nodes)
deleteNodes(c("n1", "n3"))
```

---

 Deprecated

---

*Deprecated functions*


---

## Description

List of deprecated functions in RedeR V3.

## Usage

```
gtoy.rm(x, ...)

deleteSelectedEdges()

att.mape()

deleteSelectedNodes()

getContainerComponets(x, ...)

updateContainerSize(x, ...)

updateGraph(x, ...)

updateCoordXY(x, ...)

deSelectGraph(x, ...)

deSelectNodes(x, ...)

deSelectEdges(x, ...)

selectGraph(x, ...)

getNodes(x, ...)

getEdges(x, ...)

cea(x, ...)

mergeNodes(x, ...)
```

```
setArrowDirection(x, ...)  
addEdgeBetweenContainers(x, ...)  
nesthc(x, ...)  
getSourceEdgeIDs(x, ...)  
getTargetEdgeIDs(x, ...)  
getEdgeIDs(x, ...)  
selectAllNodes(x, ...)  
selectAllEdges(x, ...)  
getNodeIDs(x, ...)  
addLegend.color(x, ...)  
addLegend.shape(x, ...)  
addLegend.size(x, ...)
```

### Arguments

|     |                             |
|-----|-----------------------------|
| x   | Deprecated arg.             |
| ... | Additional deprecated args. |

### Value

—

### See Also

[addGraph](#), [getGraph](#)

### Examples

```
# List of deprecated functions in RedeR V3:  
# -gtoy.rm (no replacement)  
# -cea (no replacement)  
# -mergeNodes (set in app only)  
# -setArrowDirection (set via addGraph function)  
# -addEdgeBetweenContainers (set in app only)  
# -nesthc (no replacement)  
# -getSourceEdgeIDs (replaced by getGraph)  
# -getTargetEdgeIDs (replaced by getGraph)  
# -getEdgeIDs (replaced by getGraph)  
# -selectAllNodes (replaced by selectNodes)
```

```
# -selectAllEdges (replaced by selectEdges)
# -getNodeIDs (replaced by getGraph)
# -addLegend.color (replaced by addLegend)
# -addLegend.shape (replaced by addLegend)
# -addLegend.size (replaced by addLegend)
# -getContainerComponets (replaced by getGraph)
# -updateContainerSize (set in app only)
# -deleteSelectedEdges (replaced by deleteEdges)
# -deleteSelectedNodes (replaced by deleteNodes)
```

---

exitd,RedPort-method    *Exit the RedeR R-to-Java interface*

---

## Description

Close an active RedeR session.

## Usage

```
## S4 method for signature 'RedPort'
exitd(obj)
```

## Arguments

obj                    A RedPort-class object.

## Value

Exit/close the RedeR application.

## Author(s)

Sysbiolab.

## See Also

[exitRedeR](#)

## Examples

```
rdp <- RedPort()
```

```
callld(rdp)
exitd(rdp)
```



---

`exitRedeR`*Exit the RedeR R-to-Java interface*

---

**Description**

Close an active RedeR session.

**Usage**

```
exitRedeR()
```

**Value**

Exit/close the RedeR application.

**Author(s)**

Sysbiolab.

**See Also**

[startRedeR](#)

**Examples**

```
# Load RedeR
library(RedeR)

# Call 'start' and 'exit' methods
startRedeR()
exitRedeR()
```

---

`getGraph, RedPort-method`*Get graphs from RedeR*

---

**Description**

Methods to wrap up RedeR graphs into igraph's R objects.

**Usage**

```
## S4 method for signature 'RedPort'
getGraph(
  obj,
  status = c("all", "selected", "notselected"),
  attribs = c("all", "minimal"),
  type = c("node", "container", "all")
)
```

**Arguments**

|                      |                                                                                                                          |
|----------------------|--------------------------------------------------------------------------------------------------------------------------|
| <code>obj</code>     | A RedPort-class object.                                                                                                  |
| <code>status</code>  | A filter (string) indicating the status of the graph elements that should be fetched from the RedeR app (default='all'). |
| <code>attribs</code> | A filter (string) indicating the graph attributes that should be fetched from the RedeR app (default='all').             |
| <code>type</code>    | A filter (string) indicating the graph element types that should be fetched from the RedeR app (default='node').         |

**Value**

igraph objects from RedeR.

**Author(s)**

Sysbiolab.

**See Also**

[getGraphFromRedeR](#)

**Examples**

```
# Load RedeR and igraph
library(RedeR)
library(igraph)

g <- graph.lattice(c(5, 5, 5))

rdp <- RedPort()

callD(rdp)
addGraph(rdp, g, layout_nicely(g))
g <- getGraph(rdp)
```

---

|                   |                              |
|-------------------|------------------------------|
| getGraphFromRedeR | <i>Get graphs from RedeR</i> |
|-------------------|------------------------------|

---

## Description

Methods to wrap up RedeR graphs into igraph's R objects.

## Usage

```
getGraphFromRedeR(
  status = c("all", "selected", "notselected"),
  attribs = c("all", "minimal"),
  type = c("node", "container", "all"),
  unit = c("native", "point", "npc"),
  ...
)
```

## Arguments

|         |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
|---------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| status  | A filter (string) indicating the status of the graph elements that should be fetched from the RedeR app (default='all').                                                                                                                                                                                                                                                                                                                                                                               |
| attribs | A filter (string) indicating the graph attributes that should be fetched from the RedeR app (default='all').                                                                                                                                                                                                                                                                                                                                                                                           |
| type    | A filter (string) indicating the graph element types that should be fetched from the RedeR app (default='node').                                                                                                                                                                                                                                                                                                                                                                                       |
| unit    | A string specifying the unit for <i>lengths</i> , <i>widths</i> , and <i>sizes</i> assigned to node and edge attributes. RedeR space coordinate system is native to Java Graphics2D, which uses 'points' by default (a point is 1/72 of an inch). Current options include 'native', 'point', and 'npc'. The 'native' option will use definition from <code>options('RedeR')</code> , which is set to 'point' by default. The 'npc' option will return attribute values normalized to RedeR's viewport. |
| ...     | Arguments passed to internal checks (ignore).                                                                                                                                                                                                                                                                                                                                                                                                                                                          |

## Value

igraph objects from RedeR.

## Author(s)

Sysbiolab.

## See Also

[startRedeR](#), [addGraphToRedeR](#)

**Examples**

```
# Load RedeR and igraph
library(RedeR)
library(igraph)

# Create an igraph
gtoy1 <- graph.lattice(c(3, 3, 3))

# Start the RedeR interface
startRedeR()

# Send graph to RedeR
addGraphToRedeR(g = gtoy1)

# Get graph from RedeR
gtoy2 <- getGraphFromRedeR()
```

---

```
mergeOutEdges,numeric_Or_missing-method
      mergeOutEdges
```

---

**Description**

Method to assign out-edges to containers in an active RedeR session. This method transfers edges from nodes to the respective containers.

**Usage**

```
## S4 method for signature 'numeric_Or_missing'
mergeOutEdges(nlevels = 2, rescale = TRUE, lb = NA, ub = NA, rdp = NA)
```

**Arguments**

|                      |                                                                                                                                                           |
|----------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>nlevels</code> | Number of levels ( $\geq 1$ ) to be merged in the nested network.                                                                                         |
| <code>rescale</code> | Logical value, whether to rescale out-edge width to not overextend the container size; if 'FALSE', it will run a simple sum when combining the out-edges. |
| <code>lb</code>      | Custom lower bound to rescale edge width between containers.                                                                                              |
| <code>ub</code>      | Custom upper bound to rescale edge width between containers.                                                                                              |
| <code>rdp</code>     | A <code>RedPort</code> -class object used by internal calls (ignore).                                                                                     |

**Value**

Add/change edge assignments.

**Author(s)**

Sysbiolab.

**See Also**

[addGraphToRedeR](#), [getGraphFromRedeR](#).

**Examples**

```
# Load RedeR and igraph
library(RedeR)
library(igraph)

# create a fully connected graph
g <- igraph::make_full_graph(5)
V(g)$name <- paste0("n", 1:5)

# Start the RedeR interface
startRedeR()

# Add 'g' to the interface
addGraphToRedeR(g, layout.kamada.kawai(g))

# Nest nodes in the interface
nestNodes(c("n1", "n2", "n3"), gcoord = c(30, 30), gscale = 30)
nestNodes(c("n4", "n5"), gcoord = c(70, 70), gscale = 20)

# Merge nodes between containers
mergeOutEdges()
```

---

nestNodes,character-method

*nestNodes*

---

**Description**

Nest nodes into containers.

**Usage**

```
## S4 method for signature 'character'
nestNodes(
  nodes,
  isAssigned = TRUE,
  isAnchored = TRUE,
  gscale = 40,
```

```

gcoord = c(50, 50),
status = c("plain", "hide", "transparent"),
theme = c("th0", "th1", "th2", "th3"),
gatt = list(),
parent = NULL,
verbose = TRUE,
rdp = NA
)

```

## Arguments

|                         |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
|-------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>nodes</code>      | A vector with node names available in the RedeR app.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| <code>isAssigned</code> | Logical value, whether to assign the container name to the nested nodes                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| <code>isAnchored</code> | Logical value, whether to anchor the container in dynamic layout sessions.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| <code>gscale</code>     | Expansion factor of the nest area related to a parent nest, or related to the app panel.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
| <code>gcoord</code>     | A numeric vector with 'x' and 'y' coordinates for the center of nest related to the app panel or a parent container. Coordinates between 0 and 100 are set to visible areas of the app panel.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| <code>status</code>     | Status of the container on the screen: 'plain', 'transparent', or 'hide'.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| <code>theme</code>      | Some pre-defined graph attributes. Options: 'th0', 'th1', 'th2', and 'th3'.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| <code>gatt</code>       | <p>A list with container attributes (see details).</p> <p><code>nestShape</code> A single string.</p> <ul style="list-style-type: none"> <li>• <code>nestSize</code> A single number <math>\geq 0</math>.</li> <li>• <code>nestColor</code> A single color name or hexadecimal code.</li> <li>• <code>nestLabel</code> A single string.</li> <li>• <code>nestLabelSize</code> A single number <math>\geq 0</math>.</li> <li>• <code>nestLabelColor</code> A single color name or hexadecimal code.</li> <li>• <code>nestLabelCoords</code> A numeric vector with two numbers (e.g. <code>c(x=0, y=0)</code>).</li> <li>• <code>nestLineType</code> A single string.</li> <li>• <code>nestLineWidth</code> A single number <math>\geq 0</math>.</li> <li>• <code>nestLineColor</code> A single color name or hexadecimal code.</li> </ul> |
| <code>parent</code>     | Optional argument, a nest ID of a parent nest. It must be used with 'isAssigned=TRUE'.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |
| <code>verbose</code>    | A logical value specifying to display detailed messages (when <code>verbose=TRUE</code> ) or not (when <code>verbose=FALSE</code> ).                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| <code>rdp</code>        | A RedPort-class object used by internal calls (ignore).                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |

## Details

The `gatt` argument can be used to pass detailed attributes to containers, for example, `gatt = list(nestLabel="Nest1")`.

- Options for `nestShape`: "ELLIPSE", "RECTANGLE", "ROUNDED\_RECTANGLE", "TRIANGLE", and "DIAMOND"

- Options for nestLineType: "SOLID", "DOTTED", "DASHED", "LONG\_DASH".
- When nestLabelCoords = c(x=0, y=0) then the label will be centered and placed at the top of the container.

**Value**

Add/change graph objects.

**Author(s)**

Sysbiolab.

**See Also**

[addGraphToRedeR](#), [getGraphFromRedeR](#).

**Examples**

```
# Initialize RedeR and igraph
library(RedeR)
library(igraph)

# create a graph from an edge list
el <- matrix(c("n1", "n2", "n3", "n4"), ncol = 2, byrow = TRUE)
g <- graph.edgelist(el)

# Start the RedeR interface
startRedeR()

# Add 'g' to the interface
addGraphToRedeR(g, layout.kamada.kawai(g))

# Nest nodes in the interface
nestNodes(c("n1", "n2"), gcoord = c(30, 30))
nestNodes(c("n3", "n4"), gcoord = c(70, 70))
```

---

ping,RedPort-method      *Ping RedeR app*

---

**Description**

Test the R-to-Java interface of an active RedeR session.

**Usage**

```
## S4 method for signature 'RedPort'
ping(obj)
```

**Arguments**

obj                    A RedPort-class object.

**Value**

Ping test for RedeR app, either '1' (accessible) or '0' (not accessible)

**Author(s)**

Sysbiolab.

**See Also**

[pingRedeR](#)

**Examples**

```
rdp <- RedPort('MyPort')
```

```
ping(rdp)
# [1] 0
callD(rdp)
ping(rdp)
# [1] 1
```

---

pingRedeR

*Ping RedeR app*

---

**Description**

Test the R-to-Java interface of an active RedeR session.

**Usage**

```
pingRedeR()
```

**Value**

Ping test for RedeR app.

**Author(s)**

Sysbiolab.



**See Also**[startRedeR](#)**Examples**

```
# Load RedeR
library(RedeR)

# Call 'start' and 'ping' methods
startRedeR()
pingRedeR()
```

---

RedeR-data1*Pre-processed igraph object for RedeR case studies.*

---

**Description**

Preprocessed Human interactome extracted from the Human Protein Reference Database (HPRD) in April 2011 <igraph object> ('name' attribute is mapped to ENTREZ ID).

**Usage**

```
data(hs.inter)
```

**Format**

```
igraph
```

**Value**

A pre-processed igraph object.

**Source**

This package.

**Examples**

```
data(hs.inter)
```

---

RedeR-data2

---

*Pre-processed dataset for RedeR case studies.*


---

## Description

Preprocessed data from a time-course gene expression and ChIP-on-chip analysis of estrogen receptor (ER) binding sites in the MCF7 cell line (Carroll et al, 2006).

## Usage

```
data(ER.limma)
```

## Format

```
igraph
```

## Details

The 'ER.limma' dataset contains results from a differential gene expression analysis described elsewhere (Castro et al., 2012). This dataset also includes annotation of ER-binding sites. The original gene expression dataset (Carroll et al.) consists of 12 time-course Affymetrix U133Plus2.0 microarrays: 3 replicates at 0h, 3 replicates at 3h, 3 replicates at 6h and 3 replicates at 12h. The original dataset is available at the GEO database (GSE11324).

**ER.limma** A data-frame containing pre-processed results from a 'limma' analysis listing the DE genes only. The data-frame columns list the following information: annotation (ENTREZ and Symbol), time-course fold change (logFC.t3, logFC.t6, logFC.t12), p values (p.value.t3, p.value.t6, p.value.t12), DE genes (degenes.t3, degenes.t6, degenes.t12) and kb distance of the nearest ER-binding site to the TSS (ERbdist).

## Value

A pre-processed dataset.

## Source

Carroll JS et al., Genome-wide analysis of estrogen receptor binding sites. Nat Genet. 38(11):1289-97, 2006.

Castro MA et al. RedeR: R/Bioconductor package for representing modular structures, nested networks and multiple levels of hierarchical associations. Genome Biology, 13(4):R29, 2012.

## Examples

```
data(ER.limma)
```

---

**RedPort***Constructor of RedPort-class objects*

---

**Description**

Constructor of the RedeR interface for remote procedure calls.

**Usage**

```
RedPort(title = "default", host = "127.0.0.1", port = 9091, checkJava = FALSE)
```

**Arguments**

|           |                                                                                               |
|-----------|-----------------------------------------------------------------------------------------------|
| title     | A string naming the RedeR interface.                                                          |
| host      | Domain name of the remote computer that is running the interface.                             |
| port      | An integer specifying the port on which the interface should listen for incoming requests.    |
| checkJava | A logical value, whether to check the Java Runtime Environment (JRE) installed on the system. |

**Value**

An object of the RedPort class.

**Author(s)**

Sysbiolab.

**See Also**

[startRedeR](#)

**Examples**

```
# Initialize RedeR
library(RedeR)

rdp <- RedPort()

# Set global options used in internal methods
options(RedPort = RedPort())
```

---

|               |                                                |
|---------------|------------------------------------------------|
| RedPort-class | <i>RedPort: An S4 class for RedeR graphics</i> |
|---------------|------------------------------------------------|

---

### Description

RedPort: An S4 class for RedeR graphics

### Value

An S4 class object.

### Slots

`title` A string naming the XML-RPC port.

`uri` The uri to the XML-RPC server.

`host` Domain name of the machine that is running the XML-RPC server.

`port` An integer specifying the port on which the XML-RPC server should listen.

### Constructor

[RedPort](#)

### Author(s)

Sysbiolab.

### See Also

[addGraph](#), [getGraph](#), [relax](#), [callld](#), [@seealso resetd](#), [exitd](#), [ping](#), [version](#).

---

|                       |              |
|-----------------------|--------------|
| relax, RedPort-method | <i>Relax</i> |
|-----------------------|--------------|

---

### Description

RedeR's hierarchical force-directed interactive layout.

**Usage**

```

## S4 method for signature 'RedPort'
relax(
  obj,
  p1 = 100,
  p2 = 100,
  p3 = 100,
  p4 = 100,
  p5 = 100,
  p6 = 10,
  p7 = 10,
  p8 = 100,
  p9 = 10
)

```

**Arguments**

|     |                                                                                                                   |
|-----|-------------------------------------------------------------------------------------------------------------------|
| obj | A RedPort-class object.                                                                                           |
| p1  | Edge target length (unit in points; $\geq 1$ ) <numeric>.                                                         |
| p2  | Edge stiffness (arbitrary unit; $\geq 0$ ) <numeric>.                                                             |
| p3  | Node repulsion factor (arbitrary unit; $\geq 0$ ) <numeric>.                                                      |
| p4  | Node perimeter effect (unit in points; $\geq 0$ ) <numeric>.                                                      |
| p5  | Node speed limit (arbitrary unit; $\geq 0$ ) <numeric>.                                                           |
| p6  | Repulsion radius, i.e., this parameter limits the repulsion factor range (unit as in 'p1'; $\geq 0$ ) <numeric>.  |
| p7  | Central pull (arbitrary unit; $\geq 0$ ) <numeric>.                                                               |
| p8  | Nest-nest edge target length, i.e., edge target between linked containers (unit in points; $\geq 1$ ) <numeric>.  |
| p9  | Nest-node repulsion factor, i.e., repulsion among containers and out-nodes (arbitrary unit; $\geq 0$ ) <numeric>. |

**Value**

Layout a graph in the app panel.

**Author(s)**

Sysbiolab.

**See Also**

[addGraph](#)

## Examples

```
# Load RedeR and igraph
library(RedeR)
library(igraph)

g <- graph.lattice(c(5, 5, 5))

rdp <- RedPort()

callD(rdp)
addGraph(rdp, g, layout.random(g))
relax(rdp)
```

---

relaxRedeR

*Relax*


---

## Description

RedeR's hierarchical force-directed interactive layout.

## Usage

```
relaxRedeR(
  p1 = 100,
  p2 = 100,
  p3 = 100,
  p4 = 100,
  p5 = 100,
  p6 = 10,
  p7 = 10,
  p8 = 100,
  p9 = 10
)
```

## Arguments

|    |                                                                                                                  |
|----|------------------------------------------------------------------------------------------------------------------|
| p1 | Edge target length (unit in points; $\geq 1$ ) <numeric>.                                                        |
| p2 | Edge stiffness (arbitrary unit; $\geq 0$ ) <numeric>.                                                            |
| p3 | Node repulsion factor (arbitrary unit; $\geq 0$ ) <numeric>.                                                     |
| p4 | Node perimeter effect (unit in points; $\geq 0$ ) <numeric>.                                                     |
| p5 | Node speed limit (arbitrary unit; $\geq 0$ ) <numeric>.                                                          |
| p6 | Repulsion radius, i.e., this parameter limits the repulsion factor range (unit as in 'p1'; $\geq 0$ ) <numeric>. |

|    |                                                                                                                   |
|----|-------------------------------------------------------------------------------------------------------------------|
| p7 | Central pull (arbitrary unit; $\geq 0$ ) <numeric>.                                                               |
| p8 | Nest-nest edge target length, i.e., edge target between linked containers (unit in points; $\geq 1$ ) <numeric>.  |
| p9 | Nest-node repulsion factor, i.e., repulsion among containers and out-nodes (arbitrary unit; $\geq 0$ ) <numeric>. |

## Details

RedeR's interactive layout uses a force-directed algorithm described elsewhere (Brandes 2001; Fruchterman and Reingold 1991). Here we adapted the method to deal with nested networks. In force-directed graphs, each edge can be regarded as a spring - with a given target length - and can either exert a repulsive or attractive force on the connected nodes, while nodes are analogous to mutually repulsive charged particles that move according to the applied forces. In RedeR, the simulation is additionally constrained by the hierarchical structure of the network. For example, a nested node is constrained to its parent-node by opposing forces applied by the nest, which is regarded as a special node whose nested objects can reach a local equilibrium independently from other network levels. The simulation is adjusted by global options and evolves until the system reaches the equilibrium state. The default values are set to layout sparse networks with few nodes (e.g. 10-100 nodes). For large and dense networks better results can be achieved interactively by tuning one or more parameters.

## Value

Layout a graph in the app panel.

## Author(s)

Sysbiolab.

## References

Brandes U. Drawing graphs: methods and models. In: Lecture notes in computer science. Kaufmann M. and Wagner D. (Ed), vol. 2025. Heidelberg: Springer; 2001: 71-86.

Fruchterman TMJ, Reingold EM. Graph drawing by force-directed placement. Software: Practice and Experience 1991, 21(11):1129-1164.

## See Also

[startRedeR](#), [addGraphToRedeR](#)

## Examples

```
# Load RedeR and igraph
library(RedeR)
library(igraph)

# Create an igraph
gtoy <- graph.lattice(c(5, 5, 5))
```

```
# Start the RedeR interface
startRedeR()

# Send the igraph to RedeR
addGraphToRedeR(g = gtoy)

# Start interactive layout
relaxRedeR()
```

---

resetd,RedPort-method *Reset RedeR app*

---

### Description

Reset an active RedeR session.

### Usage

```
## S4 method for signature 'RedPort'
resetd(obj)
```

### Arguments

obj                    A RedPort-class object.

### Value

Reset plotting panel.

### Author(s)

Sysbiolab.

### See Also

[resetRedeR](#)

### Examples

```
rdp <- RedPort()

callld(rdp)
resetd(rdp)
```



---

`resetRedeR`*Reset RedeR app*

---

**Description**

Reset an active RedeR session.

**Usage**

```
resetRedeR()
```

**Value**

Reset plotting panel.

**Author(s)**

Sysbiolab.

**See Also**

[startRedeR](#), [addGraphToRedeR](#)

**Examples**

```
# Load RedeR
library(RedeR)

# Call 'start' and 'reset' methods
startRedeR()
resetRedeR()
```

---

`selectEdges, character-method`*selectEdges*

---

**Description**

Select edges in an active RedeR application.

**Usage**

```
## S4 method for signature 'character'
selectEdges(edges, ...)

## S4 method for signature 'data.frame'
selectEdges(edges, ...)
```

**Arguments**

`edges`                    A vertex sequence <vector of strings> or data frame of ncol=2.  
`...`                    Arguments passed to internal checks (ignore).

**Value**

Mark edges – which can be handled by other methods.

**Author(s)**

Sysbiolab.

**See Also**

[addGraphToRedeR](#), [getGraphFromRedeR](#).

**Examples**

```
# Load RedeR and igraph
library(RedeR)
library(igraph)

# Create some edges as a data.frame
edges <- data.frame(
  A = c("n1", "n1", "n1", "n1"),
  B = c("n2", "n3", "n4", "n5")
)

# Start the RedeR interface
startRedeR()

# Add and select edges
addEdges(edges)
selectEdges(c("n1", "n3"))
```

---

```
selectNodes,character-method
      selectNodes
```

---

**Description**

Select nodes in an active RedeR application.

**Usage**

```
## S4 method for signature 'character'
selectNodes(nodes, anchor = FALSE, nid = NULL, ...)
```

**Arguments**

|                     |                                                                                                                                                             |
|---------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>nodes</code>  | A string or array of strings with node names.                                                                                                               |
| <code>anchor</code> | A logical value, whether to anchor nodes, which will prevent the <a href="#">relax</a> function from applying the relaxing algorithm on the selected nodes. |
| <code>nid</code>    | A nest ID. This will restrict searching to a specific container.                                                                                            |
| <code>...</code>    | Arguments passed to internal checks (ignore).                                                                                                               |

**Value**

Mark nodes – which can be handled by other methods.

**Author(s)**

Sysbiolab.

**See Also**

[addGraphToRedeR](#), [getGraphFromRedeR](#).

**Examples**

```
# Load RedeR and igraph
library(RedeR)
library(igraph)

# Create some edges as a data.frame
edges <- data.frame(
  A = c("n1", "n1", "n1", "n1"),
  B = c("n2", "n3", "n4", "n5")
)

# Start the RedeR interface
startRedeR()
```

```
# Add edges and select nodes
addEdges(edges)
selectNodes(c("n1", "n3"))
```

---

|            |                               |
|------------|-------------------------------|
| startRedeR | <i>Start RedeR app from R</i> |
|------------|-------------------------------|

---

## Description

Method to launch RedeR application from R.

## Usage

```
startRedeR(...)
```

## Arguments

... Arguments passed to the [RedPort](#) function.

## Details

The `startRedeR()` is a wrapper function that launches the RedeR app by calling `RedPort()` and `callD()` methods. Therefore, these methods no longer needed to be called by the user from RedeR version  $\geq 3$ .

List of functions that uses `startRedeR()`:

- [addGraphToRedeR](#) Methods to display igraph objects.
- [getGraphFromRedeR](#) Methods to wrap up RedeR graphs.
- [addLegendToRedeR](#) Methods to display legends.
- [relaxRedeR](#) Start RedeR's interactive layout.
- [resetRedeR](#) Reset an active RedeR session.
- [exitRedeR](#) Close an active RedeR session.
- [pingRedeR](#) Test the R-to-Java interface.
- [addNodes](#) Add nodes to an active RedeR application.
- [addEdges](#) Add edges to an active RedeR application.
- [selectNodes](#) Select nodes in an active RedeR application.
- [selectEdges](#) Select edges in an active RedeR application.
- [deleteNodes](#) Delete nodes from an active RedeR application.
- [deleteEdges](#) Delete edges from an active RedeR application.
- [nestNodes](#) Nest nodes into containers.
- [mergeOutEdges](#) Assign 'out-edges' to containers.

**Value**

System call to start the RedeR application.

**Author(s)**

Sysbiolab.

**See Also**

[addGraphToRedeR](#)

**Examples**

```
# Load RedeR
library(RedeR)

# Start the RedeR interface
startRedeR()
```

---

subg

*Subgraph of a graph*

---

**Description**

Creates a subgraph containing nodes specified from a data frame.

**Usage**

```
subg(g, dat, refcol = 1, maincomp = TRUE, connected = TRUE, transdat = TRUE)
```

**Arguments**

|           |                                                                                           |
|-----------|-------------------------------------------------------------------------------------------|
| g         | An 'igraph' object.                                                                       |
| dat       | A data frame with node names and attributes to be mapped to 'g'.                          |
| refcol    | The reference column (node names) in the 'dat' object.                                    |
| maincomp  | Logical value, whether to return only the main component of the subgraph.                 |
| connected | Logical value, whether to return only connected nodes.                                    |
| transdat  | Logical value, whether to transfer node attributes from the 'dat' object to the subgraph. |

**Value**

An igraph object.

**See Also**[subgraph](#)**Examples**

```
# see 'nested subgraphs' section in RedeR's vignette:  
# vignette("RedeR")
```

---

transform.attributes    *Transforming edge and vertex attributes*

---

**Description**

Given an 'igraph' object, 'att.addv' adds a new attribute with a fixed 'value' to all nodes or selected nodes, while 'att.adde' adds a new attribute with a fixed 'value' to all edges.

The 'att.mapv' and 'att.mape' functions map data frames to an 'igraph' object.

The 'att.setv' and 'att.sete' functions rename attributes available in the an 'igraph' object, transforming them into new attribute classes (for example, numeric values into colors or sizes).

**Usage**

```
att.addv(g, to, value, index = V(g), filter = NULL)
```

```
att.adde(g, to, value, index = E(g))
```

```
att.setv(  
  g,  
  from = "name",  
  to = "nodeColor",  
  pal = 1,  
  cols = NULL,  
  na.col = "grey70",  
  xlim = c(20, 100, 1),  
  breaks = NULL,  
  nquant = NULL,  
  digits = 1,  
  title = from,  
  isrev = FALSE  
)
```

```
att.sete(  
  g,  
  from = "name",  
  to = "edgeColor",  
  pal = 1,
```

```

    cols = NULL,
    na.col = "grey70",
    xlim = c(20, 100, 1),
    breaks = NULL,
    nquant = NULL,
    title = from,
    digits = 1,
    isrev = FALSE
)

att.mapv(g, dat, refcol = 1)

```

### Arguments

|                     |                                                                                                                                                                                                                                                                                                                                    |
|---------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>g</code>      | An 'igraph' object.                                                                                                                                                                                                                                                                                                                |
| <code>to</code>     | A valid RedeR attribute name (see <a href="#">addGraph</a> or type 'att.setv()' and 'att.sete()' for a quick list).                                                                                                                                                                                                                |
| <code>value</code>  | A single value for an edge or vertex attribute.                                                                                                                                                                                                                                                                                    |
| <code>index</code>  | An optional index to set an attribute to a subset of vertices or edges.                                                                                                                                                                                                                                                            |
| <code>filter</code> | A named list of length = 1, used to filter which nodes will receive the attribute. The attribute 'to' will be added to nodes which have the attribute.                                                                                                                                                                             |
| <code>from</code>   | An attribute name available in 'g'.                                                                                                                                                                                                                                                                                                |
| <code>pal</code>    | Color palette option (1 or 2); 'pal=1' will use a single color palette, while 'pal=2' will split 'breaks' at the center, generating two color palettes. The 'pal=2' option may be useful to build separated color palettes, for example, negative and positive values.                                                             |
| <code>cols</code>   | Vector of colors (either hexadecimals or valid color names).                                                                                                                                                                                                                                                                       |
| <code>na.col</code> | A single color for NAs.                                                                                                                                                                                                                                                                                                            |
| <code>xlim</code>   | A numeric vector with three boundaries: c(<lower>, <upper>, <NA>). It corresponds to boundary values to be apply to numeric attributes (e.g. nodeSize). Default: c(20, 100, 1).                                                                                                                                                    |
| <code>breaks</code> | A numeric vector of two or more breakpoints to be applied to the attribute values.                                                                                                                                                                                                                                                 |
| <code>nquant</code> | Number of breakpoints to split attribute values by quantiles.                                                                                                                                                                                                                                                                      |
| <code>digits</code> | Integer indicating the number of decimal places in the legend of numerical attributes.                                                                                                                                                                                                                                             |
| <code>title</code>  | A legend title.                                                                                                                                                                                                                                                                                                                    |
| <code>isrev</code>  | A logical value, whether to verse attribute values.                                                                                                                                                                                                                                                                                |
| <code>dat</code>    | A data frame with the attributes to be mapped to 'g'.                                                                                                                                                                                                                                                                              |
| <code>refcol</code> | A reference column in the 'dat' object used to map 'dat' to 'g'. For 'att.mapv', 'refcol' is a single integer value indicating a column with node ids. For 'att.mape', 'refcol' is a vector with two integers indicating columns with edge ids. Also, for 'att.mapv', when 'refcol = 0' rownames will be used to map 'dat' to 'g'. |

**Value**

Add, map, and set igraph attributes to the RedeR application.

**See Also**

[addGraphToRedeR](#), [getGraphFromRedeR](#)

**Examples**

```
library(igraph)

# Generate a 'toy' graph with vertex names
gtoy <- sample_pa(10, directed=FALSE)
V(gtoy)$name <- paste0("V", 1:vcount(gtoy))

# Create data frame with IDs compatible to vertex names
df <- data.frame(ID=sample(V(gtoy)$name))

# Add two variables to 'df' for demonstration
df$var_numbers <- rnorm(nrow(df))
df$var_letters <- letters[1:nrow(df)]

### Using the 'att.set' functions to transform edge and vertex attributes

# Map 'df' to vertex attributes
gtoy <- att.mapv(g = gtoy, dat = df, refcol = 1)

# Set a new vertex attribute, creating 'nodeLabel' from 'var_letters'
gtoy <- att.setv(gtoy, from = "var_letters", to = "nodeLabel")

# Set a new vertex attribute, creating 'nodeColor' from 'var_numbers'
gtoy <- att.setv(gtoy,
  from = "var_numbers", to = "nodeColor",
  breaks = seq(-1, 1, 0.2), pal = 2
)

# Set a new vertex attribute, creating 'nodeSize' from 'var_numbers'
gtoy <- att.setv(gtoy,
  from = "var_numbers", to = "nodeSize", nquant = 10,
  isrev = TRUE, xlim = c(5, 40, 1)
)

### Using the 'att.add' functions to add fixed values

# Add a new vertex attribute, creating 'nodeFontSize' from a fixed value
gtoy <- att.addv(gtoy, to = "nodeFontSize", value = 10)

# ...as above, but applied only to three nodes
gtoy <- att.addv(gtoy,
  to = "nodeFontSize", value = 100,
  filter = list("name" = V(gtoy)$name[1:3])
)
```



---

`updateLayoutFromRedeR` *Update graph layout*

---

**Description**

This function updates node coordinates of an igraph object with the node coordinates from the RedeR interface.

**Usage**

```
updateLayoutFromRedeR(g, delNodes = FALSE, delEdges = FALSE)
```

**Arguments**

|                       |                                                                                                                                                                                                                       |
|-----------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>g</code>        | An igraph object, which will be updated with the graph layout displayed in the RedeR interface. Note: 'g' must be the same igraph object sent to the RedeR interface by the <a href="#">addGraphToRedeR</a> function. |
| <code>delNodes</code> | Option to delete nodes from 'g' when these nodes are not displayed in the RedeR interface.                                                                                                                            |
| <code>delEdges</code> | Option to delete edges from 'g' when these edges are not displayed in the RedeR interface.                                                                                                                            |

**Value**

An updated igraph object.

**Author(s)**

Sysbiolab.

**See Also**

[startRedeR](#), [addGraphToRedeR](#)

**Examples**

```
# Load RedeR and igraph
library(RedeR)
library(igraph)

# Create an igraph
gtoy1 <- graph.lattice(c(3, 3, 3))

# Start the RedeR interface
startRedeR()
```

```
# Send graph to RedeR
addGraphToRedeR(g = gtoy1)

# Update 'gtoy1' with changes introduced in the RedeR interface
gtoy2 <- updateLayoutFromRedeR(g = gtoy1)
```

---

version,RedPort-method

*Version*

---

## Description

Returns the RedeR application version.

## Usage

```
## S4 method for signature 'RedPort'
version(obj)
```

## Arguments

obj                    A RedPort-class object.

## Value

Version of the running app.

## Author(s)

Sysbiolab.

## See Also

[pingRedeR](#)

## Examples

```
rdp <- RedPort()

callD(rdp)
version(rdp)
```

# Index

- \* **ER**
  - RedeR-data2, 26
- \* **hs.inter**
  - RedeR-data1, 25
- \* **internal**
  - RedeR-package, 3
- addEdgeBetweenContainers (Deprecated), 14
- addEdges, 36
- addEdges (addEdges, character-method), 4
- addEdges, character-method, 4
- addEdges, data.frame-method
  - (addEdges, character-method), 4
- addGraph, 15, 28, 29, 39
- addGraph (addGraph, RedPort-method), 5
- addGraph, RedPort-method, 5
- addGraphToRedeR, 3, 4, 6, 6, 9, 10, 12, 13, 19, 21, 23, 31, 33–37, 40, 41
- addLegend.color (Deprecated), 14
- addLegend.shape (Deprecated), 14
- addLegend.size (Deprecated), 14
- addLegendToRedeR, 3, 8, 36
- addNodes, 36
- addNodes (addNodes, character-method), 10
- addNodes, character-method, 10
- att.adde (transform.attributes), 38
- att.addv (transform.attributes), 38
- att.mape (Deprecated), 14
- att.mapv (transform.attributes), 38
- att.sete (transform.attributes), 38
- att.setv (transform.attributes), 38
- callld, 28
- callld (callld, RedPort-method), 11
- callld, RedPort-method, 11
- cea (Deprecated), 14
- deleteEdges, 36
- deleteEdges
  - (deleteEdges, character-method), 12
- deleteEdges, character-method, 12
- deleteEdges, data.frame-method
  - (deleteEdges, character-method), 12
- deleteNodes, 36
- deleteNodes
  - (deleteNodes, character-method), 13
- deleteNodes, character-method, 13
- deleteSelectedEdges (Deprecated), 14
- deleteSelectedNodes (Deprecated), 14
- Deprecated, 14
- deSelectEdges (Deprecated), 14
- deSelectGraph (Deprecated), 14
- deSelectNodes (Deprecated), 14
- ER.limma (RedeR-data2), 26
- exitd, 28
- exitd (exitd, RedPort-method), 16
- exitd, RedPort-method, 16
- exitRedeR, 3, 16, 17, 36
- getContainerComponets (Deprecated), 14
- getEdgeIDs (Deprecated), 14
- getEdges (Deprecated), 14
- getGraph, 15, 28
- getGraph (getGraph, RedPort-method), 17
- getGraph, RedPort-method, 17
- getGraphFromRedeR, 3, 4, 7, 10, 12, 13, 18, 19, 21, 23, 34–36, 40
- getNodeIDs (Deprecated), 14
- getNodes (Deprecated), 14
- getSourceEdgeIDs (Deprecated), 14
- getTargetEdgeIDs (Deprecated), 14
- gtoy.rm (Deprecated), 14
- hs.inter (RedeR-data1), 25

mergeNodes (Deprecated), 14  
 mergeOutEdges, 36  
 mergeOutEdges  
     (mergeOutEdges, numeric\_or\_missing-method), 36, 41  
     20  
 mergeOutEdges, numeric\_or\_missing-method,  
     20  
  
 nesthc (Deprecated), 14  
 nestNodes, 6, 7, 36  
 nestNodes (nestNodes, character-method),  
     21  
 nestNodes, character-method, 21  
  
 ping, 28  
 ping (ping, RedPort-method), 23  
 ping, RedPort-method, 23  
 pingRedeR, 3, 24, 24, 36, 42  
  
 RedeR (RedeR-package), 3  
 RedeR-data1, 25  
 RedeR-data2, 26  
 RedeR-package, 3  
 RedPort, 27, 28, 36  
 RedPort-class, 28  
 relax, 28, 35  
 relax (relax, RedPort-method), 28  
 relax, RedPort-method, 28  
 relaxRedeR, 3, 30, 36  
 resetd, 28  
 resetd (resetd, RedPort-method), 32  
 resetd, RedPort-method, 32  
 resetRedeR, 3, 32, 33, 36  
  
 selectAllEdges (Deprecated), 14  
 selectAllNodes (Deprecated), 14  
 selectEdges, 36  
 selectEdges  
     (selectEdges, character-method),  
     33  
 selectEdges, character-method, 33  
 selectEdges, data.frame-method  
     (selectEdges, character-method),  
     33  
 selectGraph (Deprecated), 14  
 selectNodes, 36  
 selectNodes  
     (selectNodes, character-method),  
     35  
  
 selectNodes, character-method, 35  
 setArrowDirection (Deprecated), 14  
 startRedeR, 3, 7, 9, 11, 17, 19, 25, 27, 31, 33,  
     subg, 37  
 subgraph, 38  
  
 transform.attributes, 38  
  
 updateContainerSize (Deprecated), 14  
 updateCoordXY (Deprecated), 14  
 updateGraph (Deprecated), 14  
 updateLayoutFromRedeR, 41  
  
 version, 28  
 version (version, RedPort-method), 42  
 version, RedPort-method, 42