

# Package ‘DynDoc’

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**Title** Dynamic document tools

**Version** 1.86.0

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**Description** A set of functions to create and interact with dynamic documents and vignettes.

**Depends** methods, utils

**Imports** methods

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|                 |                   |
|-----------------|-------------------|
| chunkList-class | Class "chunkList" |
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## Description

This class is essentially a wrapper for the codeChunk class. It contains all of the codeChunks from a vignette file.

## Objects from the Class

Objects can be created by calls of the form `new("chunkList", ...)`.

## Slots

**chunks:** Object of class "list" Stores a list of codeChunk objects, representing all of the code chunks from a vignette file.

**evalEnv:** Object of class "environment" An environment used for evaluation of the code chunks.

## Methods

**show** signature(object = "chunkList"): Displays verbose information about the code chunks

**chunks** signature(object = "chunkList"): Retrieves a list of codeChunk objects

**getAllCodeChunks** signature(object = "chunkList"): Collapses all of the code chunks into one block of code and returns this

**getChunk** signature(object = "chunkList"): Retrieves a specific code chunk

**numChunks** signature(object = "chunkList"): Returns the number of code chunks in this object

**setChunk<-** signature(object = "chunkList", value="character"): Changes the code in a given codeChunk contained by this object

**summary** signature(object = "chunkList"): A less verbose display of information about the object

**evalChunk** signature(object = "chunkList", pos="numeric"): Evaluates the code chunk at the specified position in the chunkList object

## Author(s)

Jeff Gentry

## See Also

[Sweave](#), [codeChunk](#), [vignetteCode](#)

**Examples**

```
library("utils")
testfile <- system.file("Sweave", "Sweave-test-1.Rnw", package="utils")
z <- Stangle(testfile, driver=tangleToR)
```

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|                 |                          |
|-----------------|--------------------------|
| codeChunk-class | <i>Class "codeChunk"</i> |
|-----------------|--------------------------|

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**Description**

A class to wrap necessary information for a code chunk from a vignette file.

**Objects from the Class**

Objects can be created by calls of the form `new("codeChunk", ...)`.

**Slots**

**chunkName:** Object of class "character" The name (if one exists) for the code chunk

**chunk:** Object of class "character" The code from the code chunk

**options:** Object of class "SweaveOptions" Any options that were set at the time the code chunk appears in the vignette file

**Methods**

**evalChunk** signature(object = "codeChunk", env="environment"): Will evaluate the code in the code chunk using the environment specified. If no environment is specified, .GlobalEnv is used.

**show** signature(object = "codeChunk"): Displays the information for the code chunk

**chunk<-** signature(object = "codeChunk", value="character"): Edits the chunk slot of the object

**chunk** signature(object = "codeChunk"): Returns the chunk slot of the object

**chunkName** signature(object = "codeChunk"): Returns the name of the code chunk

**getOptions** signature(object = "codeChunk"): Returns the actual options from the options slot.

**SweaveOptions** signature(object = "codeChunk"): Returns the object stored in the options slot.

**Author(s)**

Jeff Gentry

**See Also**

[Sweave](#), [SweaveOptions](#), [chunkList](#)

## Examples

```
require("utils")
testfile <- system.file("Sweave", "Sweave-test-1.Rnw", package="utils")
z <- Stangle(testfile, driver=tangleToR)
getChunk(z, 1)
```

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DynDoc-class

*A Class For Dynamic Documents*


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## Description

The DynDoc class is used to represent dynamic documents and vignettes in R.

## Slots

**indexEntry:** Object of class "character" The IndexEntry value from the document file  
**title:** Object of class "character" The name of the document  
**path:** Object of class "character" The path to the locally stored file  
**pdfPath:** Object of class "character" The path to a PDF rendition of the document  
**depends:** Object of class "character" Any package dependencies for the document  
**requires:** Object of class "character" Any requires level dependencies for the document  
**suggests:** Object of class "character" Any suggests level dependencies for the document  
**keywords:** Object of class "character" Any keywords for the document  
**codeChunks:** Object of class "chunkList" The code chunks contained in this document

## Methods

**show** signature(object = "DynDoc"): Display information about the dynamic document  
**summary** signature(object = "DynDoc"): A more succinct informational display  
**chunks** signature(object = "DynDoc"): Returns the code chunks - currently in only for historical compatability with old code  
**codeChunks** signature(object = "DynDoc"): Returns the code chunks  
**evalChunk** signature(object = "DynDoc"): Will evaluate the R code contained in a chunk  
**getChunk** signature(object = "DynDoc"): Retrieves a specific code chunk  
**getDepends** signature(object = "DynDoc"): Obtain the Depends slot of the object  
**getKeywords** signature(object = "DynDoc"): Obtain the keywords slot of the object  
**getRequires** signature(object = "DynDoc"): A get method for the requires slot of this object  
**getSuggests** signature(object = "DynDoc"): Obtain the suggests slot of this object  
**indexEntry** signature(object = "DynDoc"): Obtain the indexEntry slot of this object  
**numChunks** signature(object = "DynDoc"): Returns the number of code chunks for this document  
**path** signature(object = "DynDoc"): Obtain the path slot of this object  
**pdfPath** signature(object = "DynDoc"): Obtain the pdfPath slot of this object  
**setChunk<-** signature(object = "DynDoc"): Change the code for one of the code chunks.

**Author(s)**

Jeff Gentry

**See Also**[Sweave](#)

getPkgVigList

*A function to retrieve a listing of package vignettes***Description**

Functionality to retrieve vignette metadata, on a per-vignette or a per-package level.

**Usage**

```
getPkgVigList(pkg, vigDescFun=baseVigDesc, vigPath = "/doc/",
vigExt="\.(Rnw|Snw|rnw|snw|Rtex)$", pkgVers = TRUE)
```

```
getVigInfo(vig, pkg=NULL, vigDescFun=baseVigDesc, pkgVers=TRUE)
```

**Arguments**

|            |                                                              |
|------------|--------------------------------------------------------------|
| pkg        | Path to a package directory                                  |
| vig        | Filename of a vignette                                       |
| vigDescFun | Function to provide output string for display                |
| vigPath    | Path to directory that contains vignettes in the package     |
| vigExt     | Regular expression pattern to match vignette file extensions |
| pkgVers    | Record the package version with the other vignette metadata  |

**Details**

getPkgVigList: This function will look at all vignette files in the directory <pkg>/<vigPath>. It will then extract any header information (using getVigInfo), and return a list of this information.

getVigInfo: This function will retrieve the metadata from a particular vignette file. Any line starting with '%\Vignette' is taken to be metadata. Common values include VignetteIndexEntry (required), VignetteKeywords, VignetteDepends, etc. A named list of lists is returned to the user, where the names correspond to the particular metadata variable.

Both functions take a parameter baseVigDesc, which is a function to provide the output string to correspond with a vignette summary. This function is directly called by getVigInfo. It takes one parameter, which is a vigInfo list from getVigInfo.

**Author(s)**

Jeff Gentry

**See Also**[vignette](#)**Examples**

```
## Not run:  
## We need a vignette for this to work  
dynPath <- system.file(package="DynDoc")  
vigList <- getPkgVigList(dynPath)  
vigList  
  
## End(Not run)
```

---

`getVignette`*A function to handle vignette files*

---

**Description**

This function will take a vignette file and return a Vignette object in R which can be manipulated further.

**Usage**

```
getVignette(vigPath, eval = TRUE)
```

**Arguments**

|                      |                                            |
|----------------------|--------------------------------------------|
| <code>vigPath</code> | The file path of the vignette file         |
| <code>eval</code>    | Whether or not to evaluate the code chunks |

**Details**

This function should still be considered experimental

**Value**

A valid Vignette object representing this vignette

**Author(s)**

Jeff Gentry

**See Also**[Vignette-class](#)

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|                 |                                                            |
|-----------------|------------------------------------------------------------|
| getVignetteCode | <i>Functionality to manage code chunks from a vignette</i> |
|-----------------|------------------------------------------------------------|

---

## Description

These functions allow for processing and management of vignette code chunks within R. Users can directly manipulate the code chunks, as well as evaluate them at their option.

## Usage

```
getVignetteCode(vigPath, evalEnv = new.env())  
editVignetteCode(vigCode, pos, code)
```

## Arguments

|         |                                             |
|---------|---------------------------------------------|
| vigPath | File path of vignette file to process       |
| evalEnv | An environment to use for chunk evaluations |
| vigCode | The vignetteCode object to edit             |
| pos     | The position of the code chunk to edit      |
| code    | The new code chunk                          |

## Details

`getVignetteCode`: This function will call Stangle using the `tangleToR` driver in order to retrieve the code chunks from the specified vignette file. It will then compile the other pertinent information and return a new `vignetteCode` object.

`editVignetteCode`: This function will edit a code chunk contained within a `vignetteCode` and return a new object representing that change. The evaluation environment in the new object is a copy of the original as well, *\*not\** the same environment.

## Author(s)

Jeff Gentry

## See Also

[Sweave](#), [vignetteCode](#), [tangleToR](#)

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|                   |                                                       |
|-------------------|-------------------------------------------------------|
| getVignetteHeader | <i>A function to read vignette header information</i> |
|-------------------|-------------------------------------------------------|

---

### Description

Given a vignette filename, will read in the vignette header metadata.

### Usage

```
getVignetteHeader(vig, field)
hasVigHeaderField(vig, field="VignetteIndexEntry")
```

### Arguments

|       |                             |
|-------|-----------------------------|
| vig   | Vignette filename           |
| field | A specific field to extract |

### Details

The `getVignetteHeader` function will extract the metadata from a vignette file and return it as a named list, where the names of the list elements correspond to the metadata fields, and the elements themselves the values. If a specific field is desired, it can be specified with the 'field' argument.

The `hasVigHeaderField` function is a simple wrapper around `getVignetteHeader` and will most likely be removed in the very near future. It just is a boolean to report if a given header field exists or not.

### Author(s)

Jeff Gentry

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|                     |                                                                   |
|---------------------|-------------------------------------------------------------------|
| SweaveOptions-class | <i>Class "SweaveOptions", a class to handle options in Sweave</i> |
|---------------------|-------------------------------------------------------------------|

---

### Description

A small class designed to hold a set of Sweave options

### Objects from the Class

Objects can be created by calls of the form `new("SweaveOptions", ...)`.

### Slots

**options:** Object of class "list" A list of strings representing options from a Sweave document.

**Methods**

**show** signature(object = "SweaveOptions"): Outputs the options

**getOptions** signature(object = "SweaveOptions"): Retrieves the options

**numOptions** signature(object = "SweaveOptions"): Returns the number of options

**Author(s)**

Jeff Gentry

**See Also**

[Sweave](#), [codeChunk](#)

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tangleToR

*An Sweave driver to retrieve code chunks*

---

**Description**

A driver function for Sweave which will provide the user with code chunks from a vignette file within R. Functionality is very similar to that provided by Stangle except that an R object is returned as opposed to the chunks being written to a file.

**Usage**

```
tangleToR()
```

**Value**

An object of type chunkList is returned, which contains the code chunks from the vignette file.

**Author(s)**

Jeff Gentry

**See Also**

[Stangle](#), [Sweave](#), [chunkList](#)

**Examples**

```
require("utils")
testfile <- system.file("Sweave", "Sweave-test-1.Rnw", package="utils")
z <- Stangle(testfile, driver=tangleToR)
```

---

|                |                                       |
|----------------|---------------------------------------|
| Vignette-class | <i>A Class To Represent Vignettes</i> |
|----------------|---------------------------------------|

---

## Description

This is a class that will represent a vignette file in R, it extends the DynDoc class

## Slots

**package:** Object of class "character" The package that this vignette is associated with

**vigPkgVersion:** Object of class "VersionNumber" The version number for this vignette's package

**indexEntry:** Object of class "character", from class "DynDoc" The VignetteIndexEntry field from the document file

**title:** Object of class "character", from class "DynDoc" The title of the vignette

**path:** Object of class "character", from class "DynDoc" The path to the vignette file stored locally

**pdfPath:** Object of class "character", from class "DynDoc" The path to a PDF representation of the vignette

**depends:** Object of class "character", from class "DynDoc" Any package dependencies for this vignette

**requires:** Object of class "character", from class "DynDoc" Any requires level dependencies for this vignette

**suggests:** Object of class "character", from class "DynDoc" Any suggests level dependencies for this vignette

**keywords:** Object of class "character", from class "DynDoc" Any keywords for this vignette

**codeChunks:** Object of class "chunkList", from class "DynDoc" A list of code chunks from this vignette

## Extends

Class "DynDoc", directly.

## Methods

**package** signature(object = "Vignette"): Retrieves the package name that this vignette is associated with

**vigPkgVersion** signature(object = "Vignette"): Retrieves the version of the package that this vignette is associated with

## Note

The Vignette class is extending the DynDoc class by further associating the DynDoc concepts with a specific R package.

**Author(s)**

Jeff Gentry

**See Also**[DynDoc-class](#), [Sweave](#)


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vignetteCode-class      *Class "vignetteCode"*


---

**Description**

This class represents the code chunks and other related information from a vignette file. It also provides for the ability to evaluate the code chunks in a separate environment.

**Objects from the Class**

Objects can be created by calls of the form `new("vignetteCode", ...)`. Also, a helper function `getVignetteCode` is provided that will do all of the dirty work required to retrieve a `vignetteCode` object from a vignette file.

**Slots**

**chunkList:** Object of class "chunkList" Holds the code chunks from the vignette file  
**path:** Object of class "character" The path of the vignette file  
**vigPackage:** Object of class "character" The package (if appropriate) that the vignette came from  
**depends:** Object of class "character" Any package dependencies for the vignette  
**evalEnv:** Object of class "environment" An environment used for evaluation of the code chunks.

**Methods**

**show** signature(object = "vignetteCode"): Displays information about the code contained in the object  
**chunkList** signature(object = "vignetteCode"): Retrieves the chunkList object.  
**chunks** signature(object = "vignetteCode"): Retrieves the actual code chunks (not wrapped by the chunkList class)  
**getDepends** signature(object = "vignetteCode"): Returns the list of package dependencies for this vignette  
**evalChunk** signature(object = "vignetteCode", pos="numeric"): Will evaluate the specified code chunk in the evalEnv environment  
**evalEnv** signature(object = "vignetteCode"): Returns the evaluation environment  
**getChunk** signature(object = "vignetteCode", pos="numeric"): Returns the codeChunk object representing the specified code chunk position

**numChunks** signature(object = "vignetteCode"): Returns the number of chunks in the object

**vigPackage** signature(object = "vignetteCode"): Returns the package the vignette is a part of

**path** signature(object = "vignetteCode"): Returns the local file path to the vignette

**setChunk<-** signature(object = "vignetteCode", pos="numeric", value="character"): Resets the code chunk specified by pos to contain the code specified by value

**summary** signature(object = "vignetteCode"): A less verbose output of information then with show

**Author(s)**

Jeff Gentry

**See Also**

[Sweave](#), [getVignetteCode](#), [editVignetteCode](#), [chunkList](#)

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